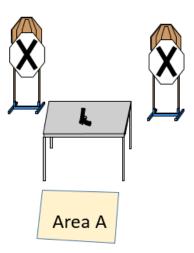


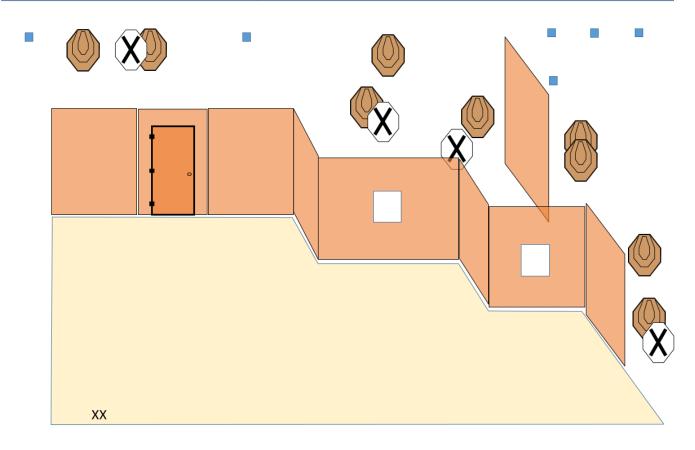
| Stage Number        | Stage 1  |
|---------------------|--|
| Stage Name          | Weak but steady  |
| Type of Course      | Short Course   |
| Targets             | 3 IPSC Targets, 1 IPSC Popper, No-Shoots   |
| Distances           | 4-15m  |
| Possible Points     | 35   |
| Rounds to be scored | 7  |
| Start position      | Normal standing on marked place, facing downrange. Gun loaded and flat on the table on marked place. |
| Start signal type   | Audible  |
| Procedure           | After start signal engage all targets from within the designated area A using weak hand only.        |
| Briefing            | The table may not be used for support while firing shots.  |
| Design notes        |  |





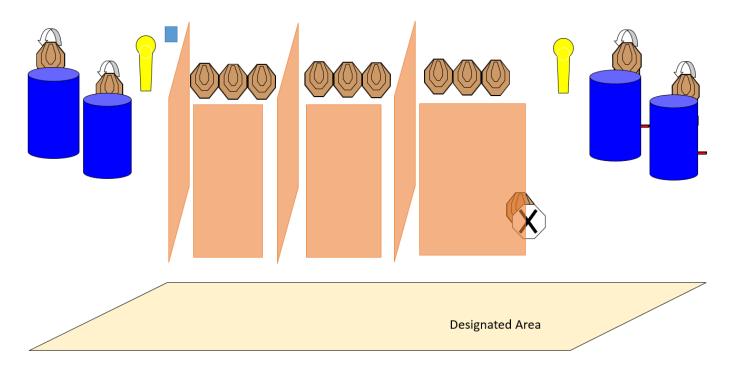


| Stage Number        | Stage 2  |
|---------------------|--|
| Stage Name          | Garden Market  |
| Type of Course      | Medium Course  |
| Targets             | 9 IPSC Targets, 6 IPSC Plates, No-Shoots                               |
| Distances           | 3-20m  |
| Possible Points     | 120  |
| Rounds to be scored | 24   |
| Start position      | Normal standing on marked place facing downrange.                      |
| Start signal type   | Audible  |
| Procedure           | After start signal engage all targets from within the designated area. |
| Briefing            |  |
| Design notes        |  |



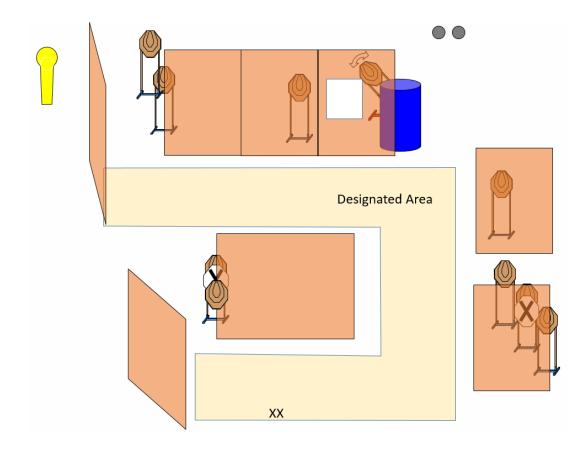


| Stage Number        | Stage 3  |
|---------------------|--|
| Stage Name          | Peek and Bang Bang   |
| Type of Course      | Long Course  |
| Targets             | 14 IPSC Targets, 2 IPSC Poppers, 1 IPSC Plate, No-Shoots               |
| Distances           | 3-12m  |
| Possible Points     | 155  |
| Rounds to be scored | 31   |
| Start position      | Normal standing within designated area facing downrange.               |
| Start signal type   | Audible  |
| Procedure           | After start signal engage all targets from within the designated area. |
| Briefing            | Poppers activate peeking targets that remain visible at rest.          |
| Design notes        |  |



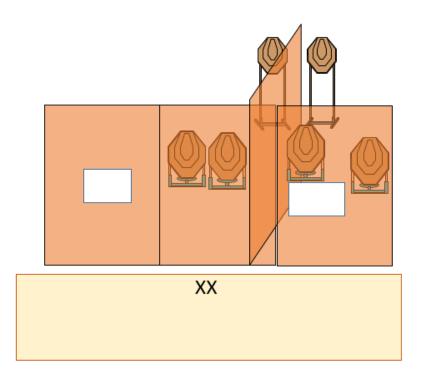


| Stage Number        | Stage 4  |
|---------------------|--|
| Stage Name          | Aim or run   |
| Type of Course      | Medium Course  |
| Targets             | 10 IPSC Targets, 1 IPSC Popper, 2 IPSC Plates, No-Shoots               |
| Distances           | 3-25m  |
| Possible Points     | 115  |
| Rounds to be scored | 23   |
| Start position      | Normal standing on marked place facing downrange.                      |
| Start signal type   | Audible  |
| Procedure           | After start signal engage all targets from within the designated area. |
| Briefing            | Popper activates the swinger. Swinger remains visible at rest.         |
| Design notes        |  |



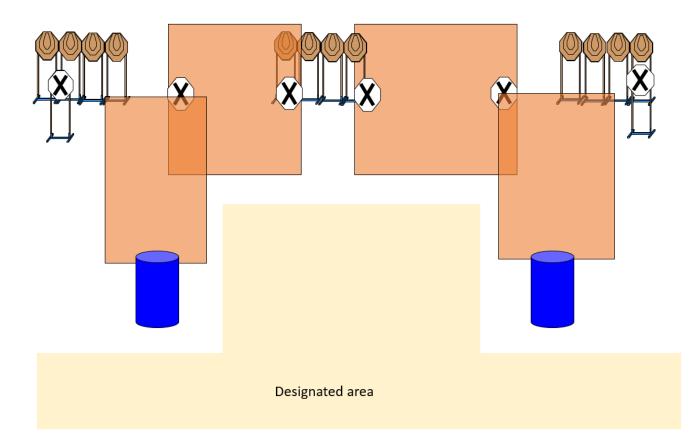


| Stage Number        | Stage 5  |
|---------------------|--|
| Stage Name          | Left or Right  |
| Type of Course      | Short Course   |
| Targets             | 4 IPSC Targets, 2 IPSC Mini Targets                                    |
| Distances           | 4-12m  |
| Possible Points     | 60   |
| Rounds to be scored | 12   |
| Start position      | Normal standing on marked place, facing downrange.                     |
| Start signal type   | Audible  |
| Procedure           | After start signal engage all targets from within the designated area. |
| Briefing            |  |
| Design notes        | Mini targets are the two targets at the back.                          |



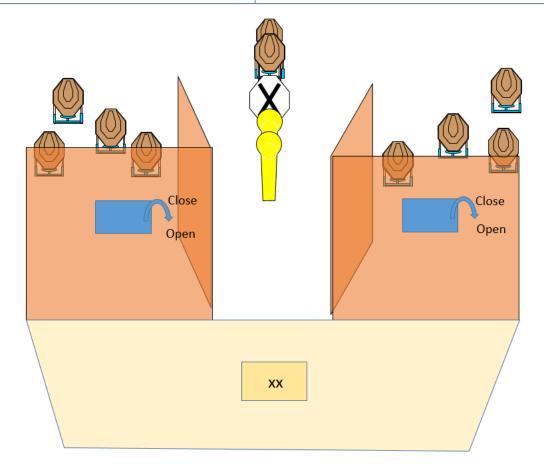


| Stage Number        | Stage 6  |
|---------------------|--|
| Stage Name          | Slicing the Pie  |
| Type of Course      | Medium Course  |
| Targets             | 12 IPSC Targets, No-Shoots   |
| Distances           | 7-20m  |
| Possible Points     | 120  |
| Rounds to be scored | 24   |
| Start position      | Normal standing within designated area facing downrange.               |
| Start signal type   | Audible  |
| Procedure           | After start signal engage all targets from within the designated area. |
| Briefing            |  |
| Design notes        |  |



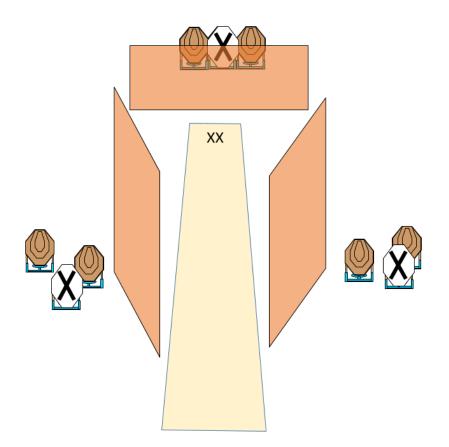


| Stage Number        | Stage 7  |
|---------------------|--|
| Stage Name          | Pull the Plugs   |
| Type of Course      | Medium Course  |
| Targets             | 10 IPSC Targets, 2 IPSC Poppers, No-Shoots                             |
| Distances           | 7-20m  |
| Possible Points     | 110  |
| Rounds to be scored | 22   |
| Start position      | Normal standing on marked place facing downrange.                      |
| Start signal type   | Audible  |
| Procedure           | After start signal engage all targets from within the designated area. |
| Briefing            | Hatches must be opened by lever/switch.                                |
| Design notes        |  |



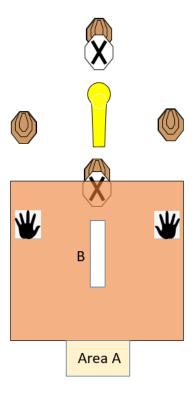


| Stage Number        | Stage 8  |
|---------------------|--|
| Stage Name          | Backwards  |
| Type of Course      | Short Course   |
| Targets             | 6 IPSC Targets, No-Shoots  |
| Distances           | 3-10m  |
| Possible Points     | 60   |
| Rounds to be scored | 12   |
| Start position      | Normal standing on marked place, facing downrange.                     |
| Start signal type   | Audible  |
| Procedure           | After start signal engage all targets from within the designated area. |
| Briefing            |  |
| Design notes        |  |



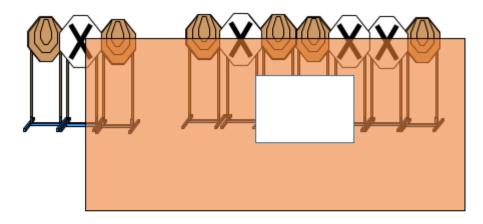


| Stage Number        | Stage 9   |
|---------------------|---|
| Stage Name          | Tightslice  |
| Type of Course      | Short Course  |
| Targets             | 4 IPSC Targets, 1 IPSC Popper, No-Shoots  |
| Distances           | 3-10m   |
| Possible Points     | 45  |
| Rounds to be scored | 9   |
| Start position      | Normal standing within designated area facing down range both hands touching marks. |
| Start signal type   | Audible   |
| Procedure           | After start signal engage all targets from within the designated area A.            |
| Briefing            |   |
| Design notes        | Targets can be only seen through narrow window B                                    |





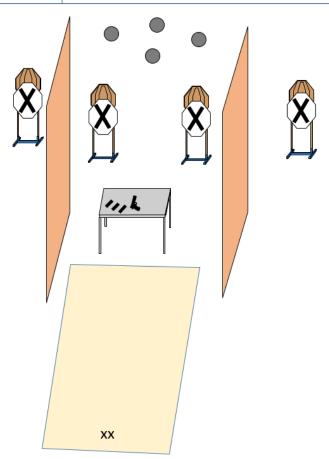
| Stage Number        | Stage 10   |
|---------------------|--|
| Stage Name          | Rhytm is the Dancer  |
| Type of Course      | Short Course   |
| Targets             | 6 IPSC Targets, No-Shoots  |
| Distances           | 10m  |
| Possible Points     | 60   |
| Rounds to be scored | 12   |
| Start position      | Normal standing within designated area facing downrange.                 |
| Start signal type   | Audible  |
| Procedure           | After start signal engage all targets from within the designated area A. |
| Briefing            |  |
| Design notes        |  |



## Designated Area A



| Stage Number        | Stage 11   |
|---------------------|--|
| Stage Name          | Hurry to the tools   |
| Type of Course      | Short Course   |
| Targets             | 4 IPSC Targets, 4 IPSC Plates, No-Shoots   |
| Distances           | 8-15m  |
| Possible Points     | 60   |
| Rounds to be scored | 12   |
| Start position      | Normal standing heels touching the marked place. Unloaded Gun and all magazines on the table.        |
| Start signal type   | Audible  |
| Procedure           | After start signal engage all targets from within the designated area A.                             |
| Briefing            | Gun flat on the table on the marked place. The table may not be used for support while firing shots. |
| Design notes        |  |





| Stage Number        | Stage 12   |
|---------------------|--|
| Stage Name          | Bling Bling  |
| Type of Course      | Long Course  |
| Targets             | 13 IPSC Targets, 5 IPSC Plates, No-Shoots                              |
| Distances           | 2-18m  |
| Possible Points     | 160  |
| Rounds to be scored | 31   |
| Start position      | Normal standing within designated area facing downrange.               |
| Start signal type   | Audible  |
| Procedure           | After start signal engage all targets from within the designated area. |
| Briefing            |  |
| Design notes        |  |

